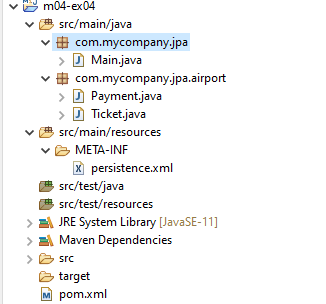
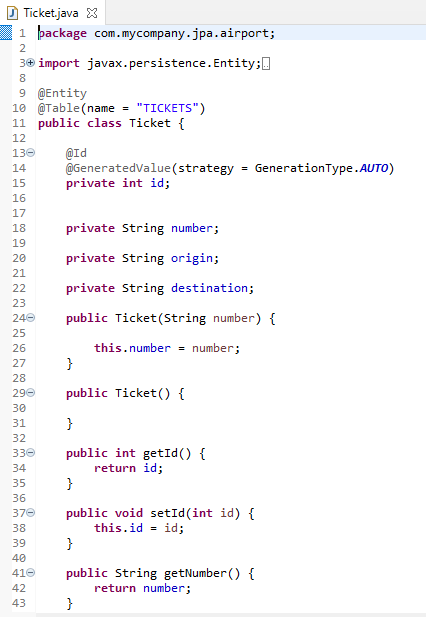
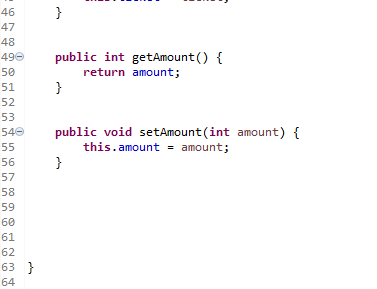
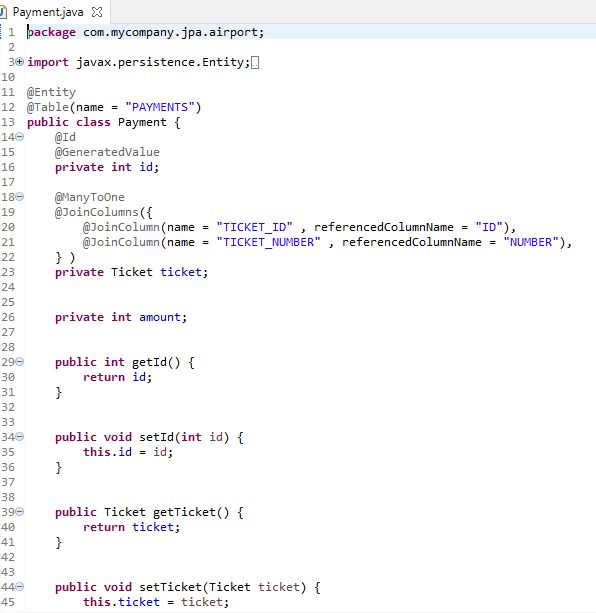
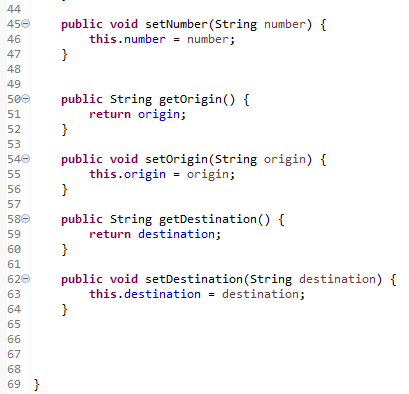
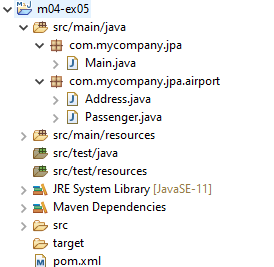
Hands On Demos - Day 2



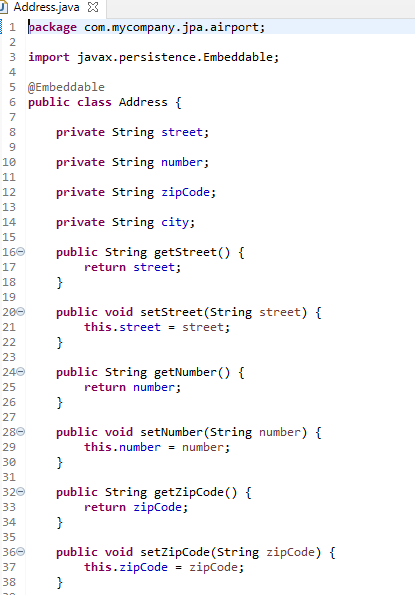


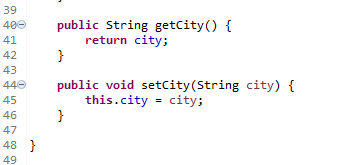




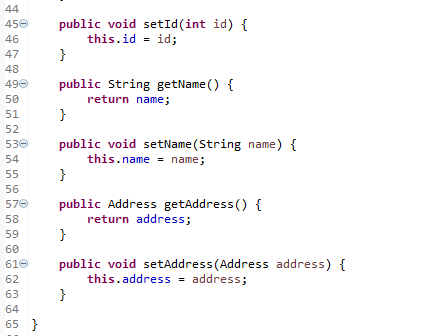


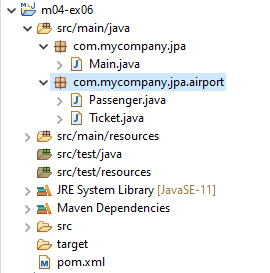


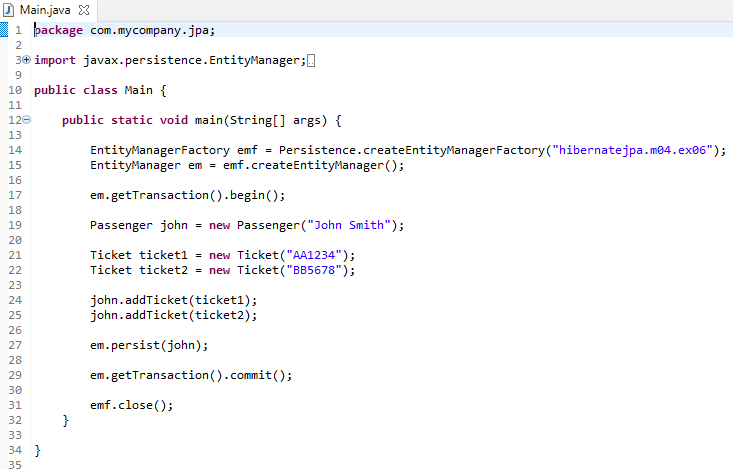


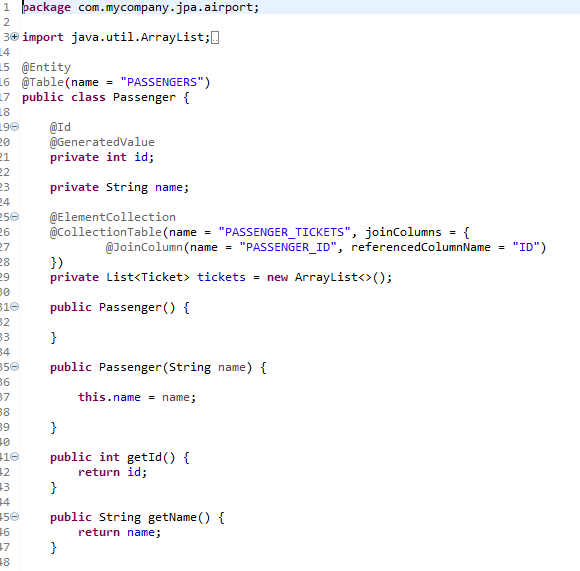


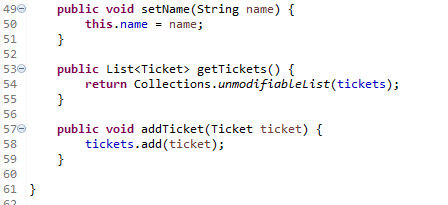


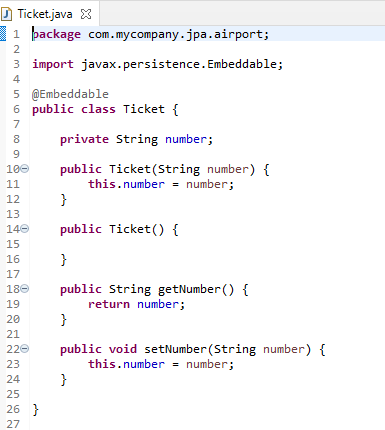


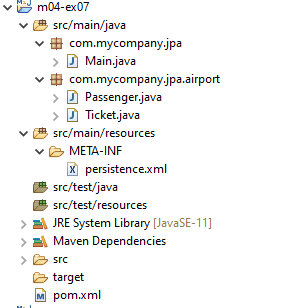




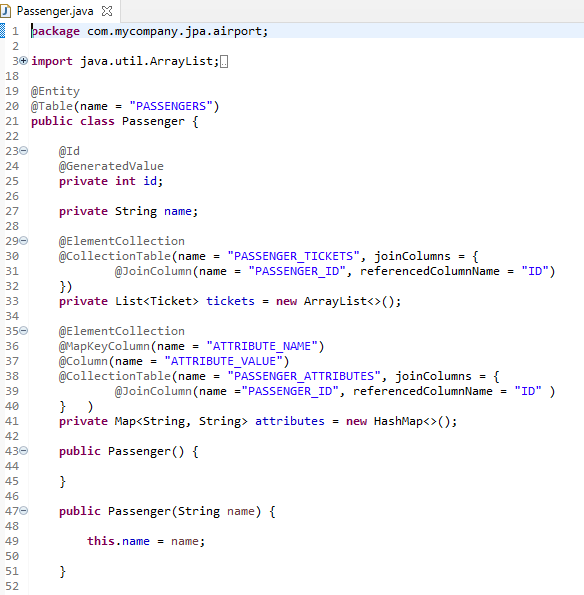


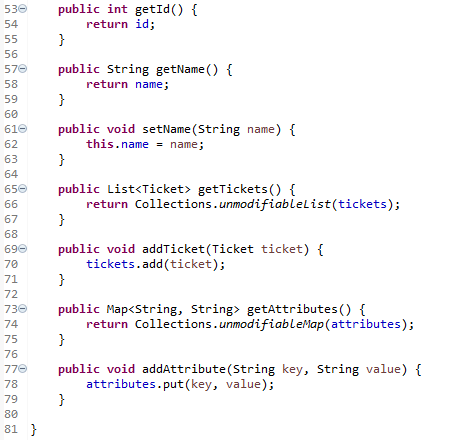


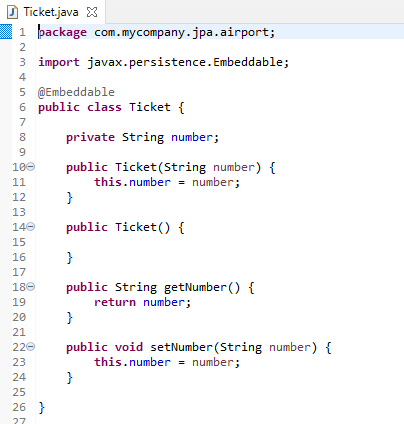


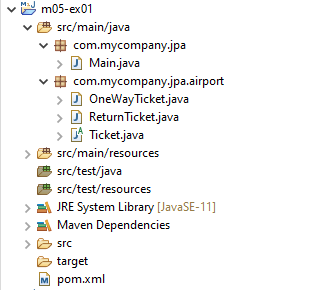




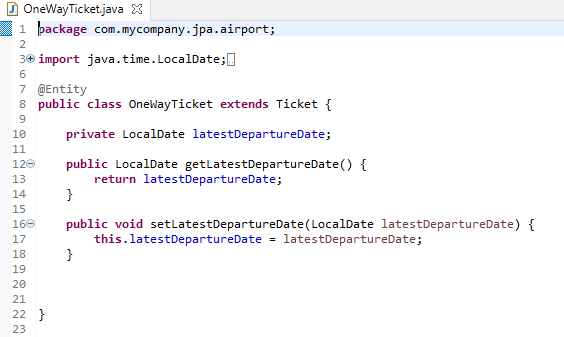


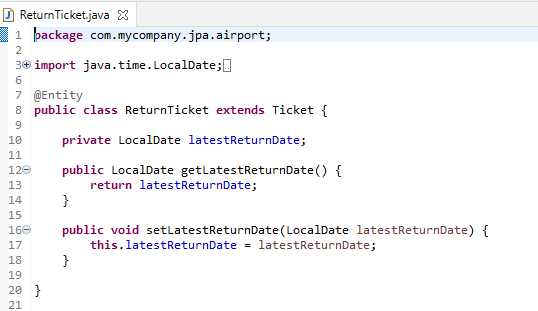


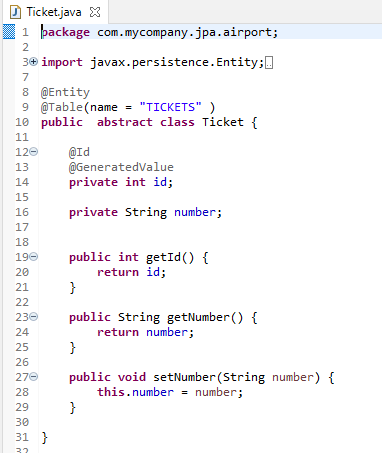


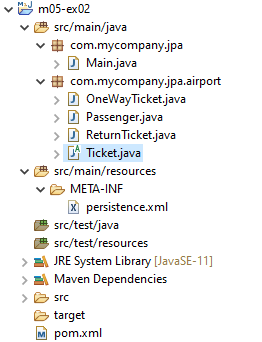


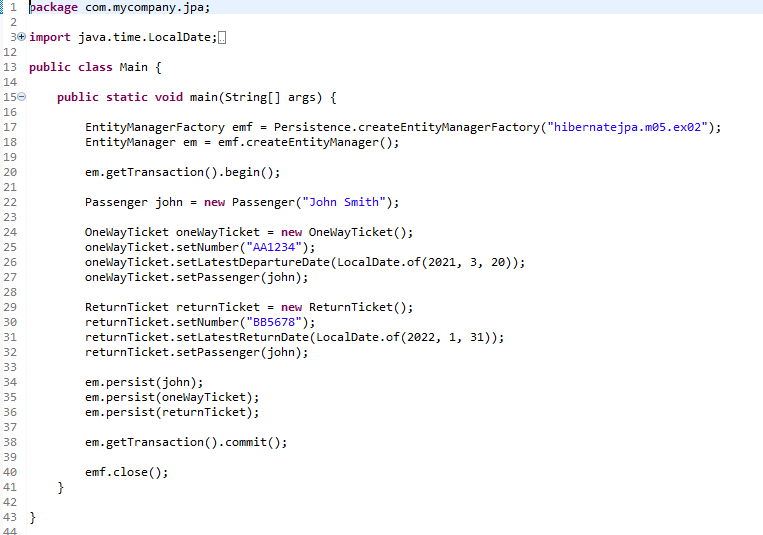




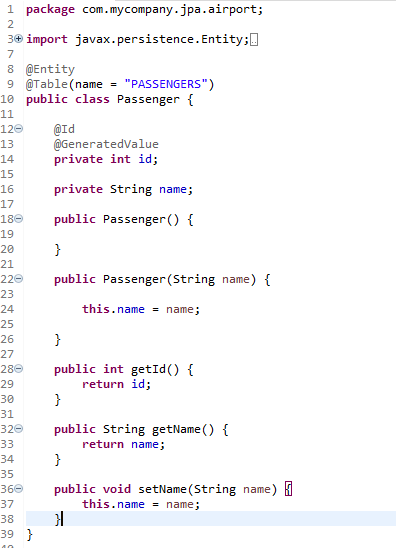


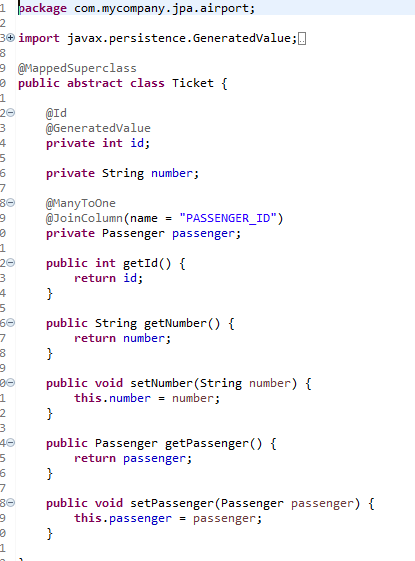


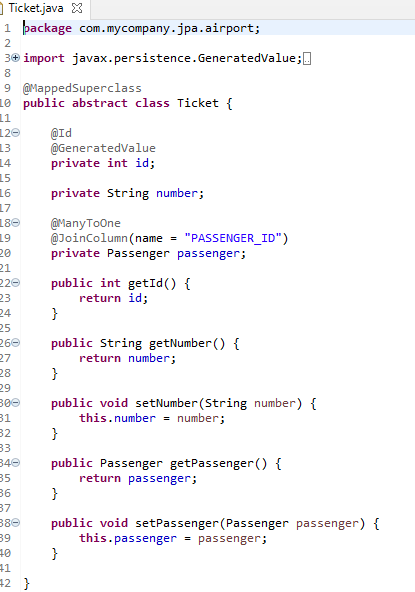


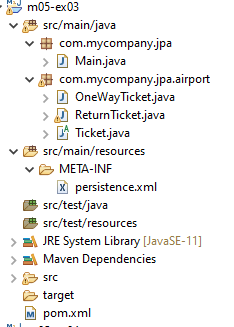




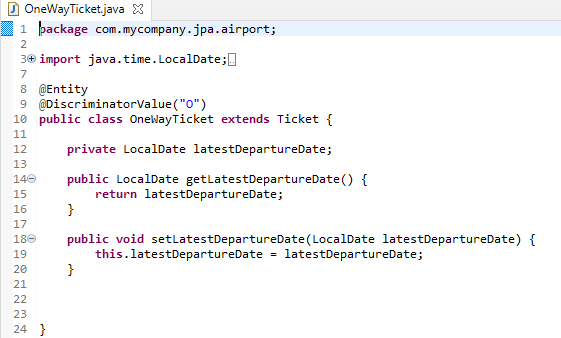


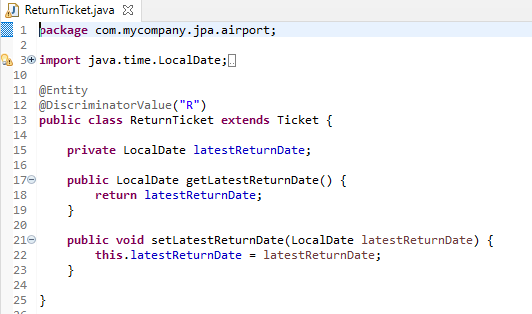


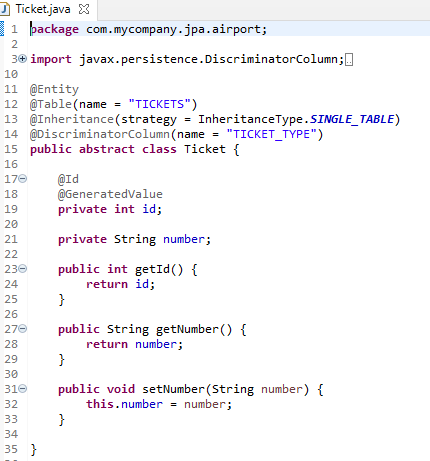


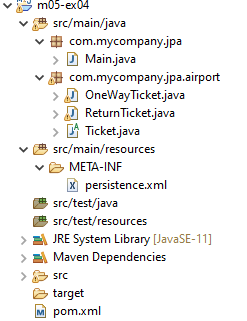


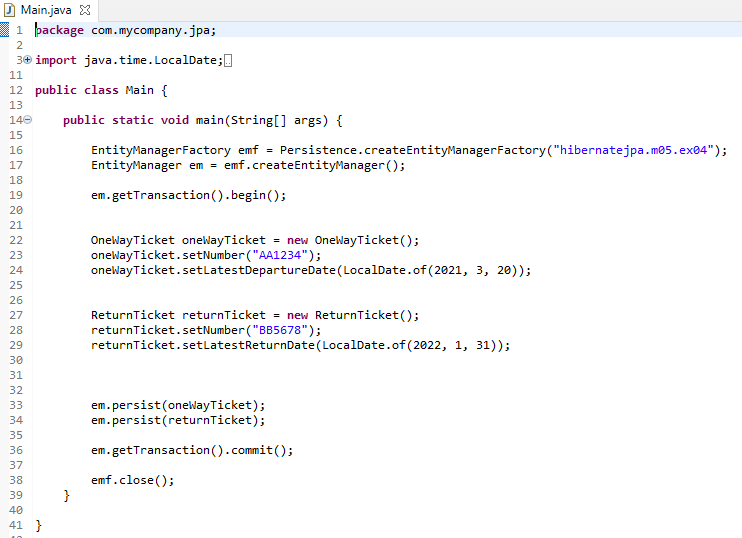


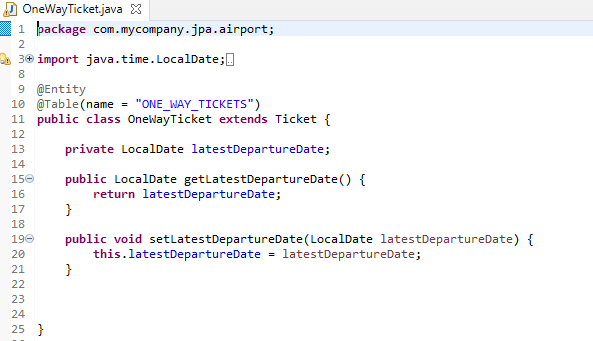


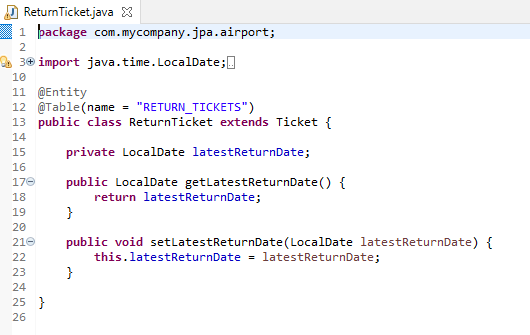


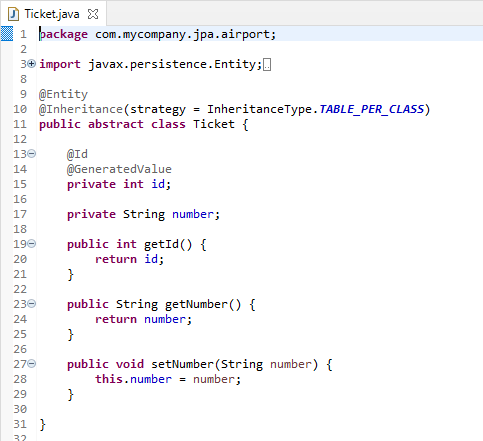


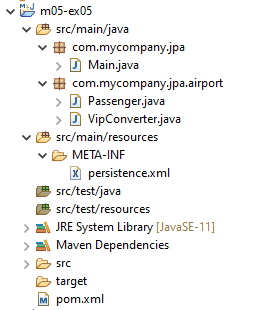


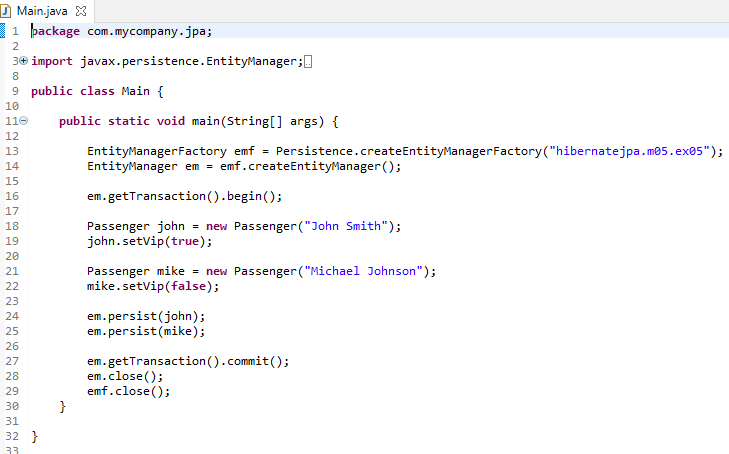


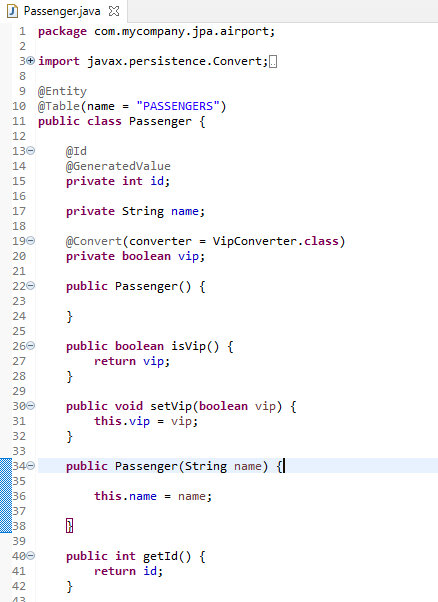


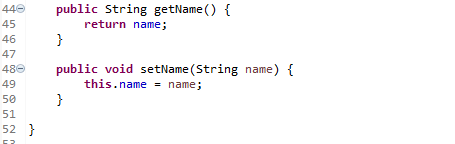


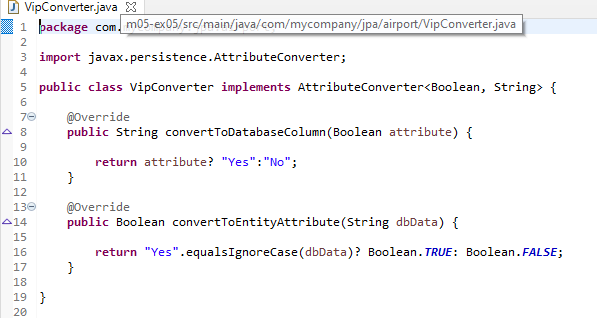


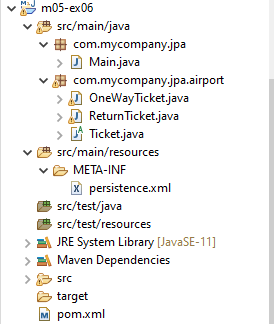


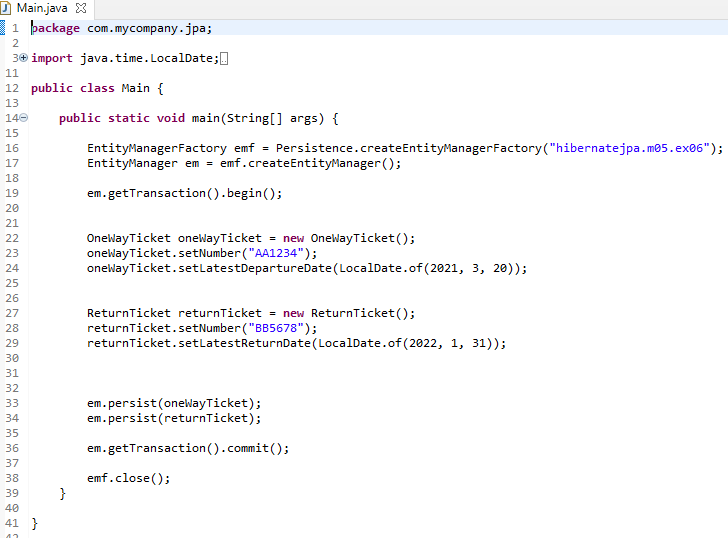


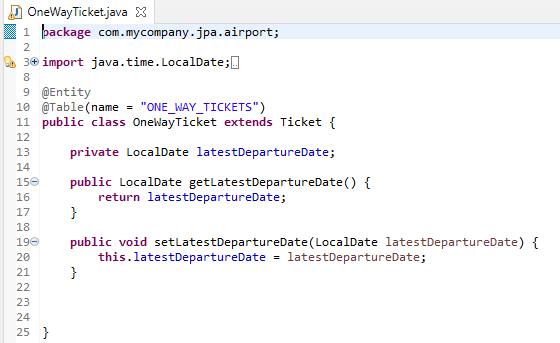


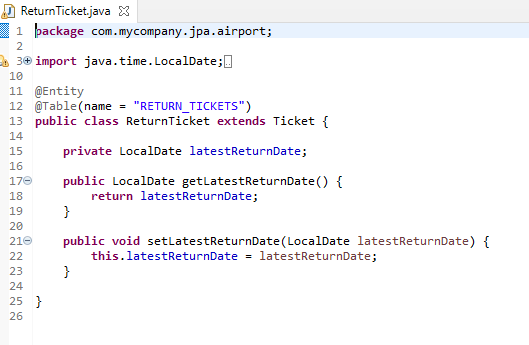


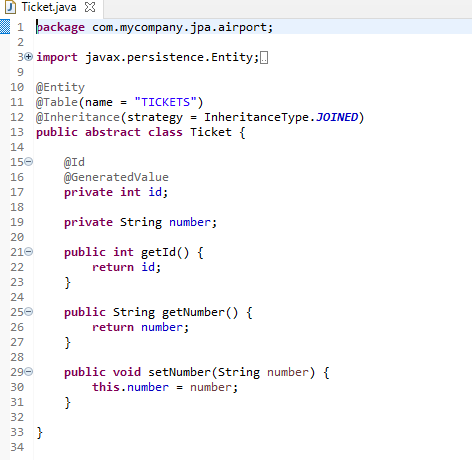


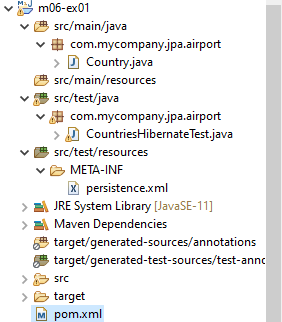


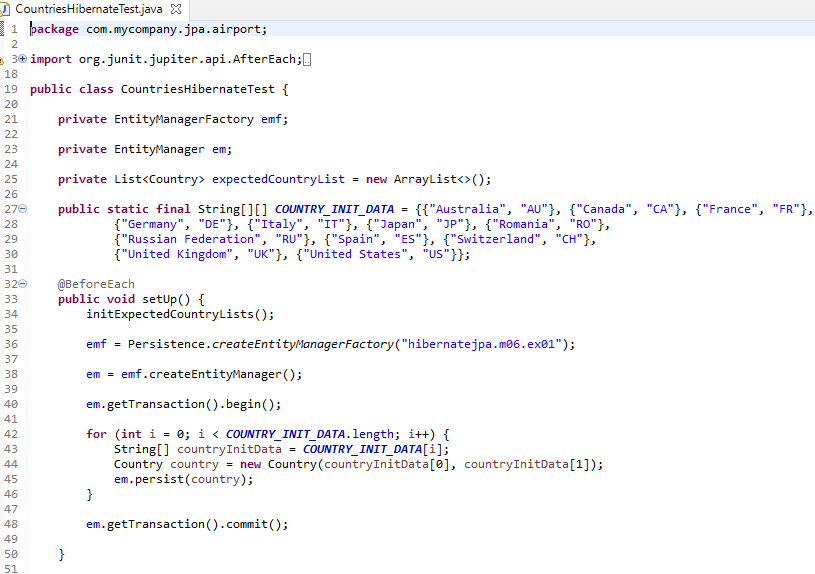




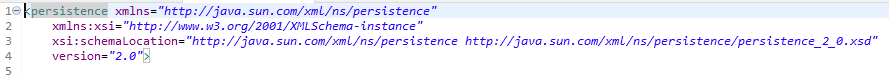


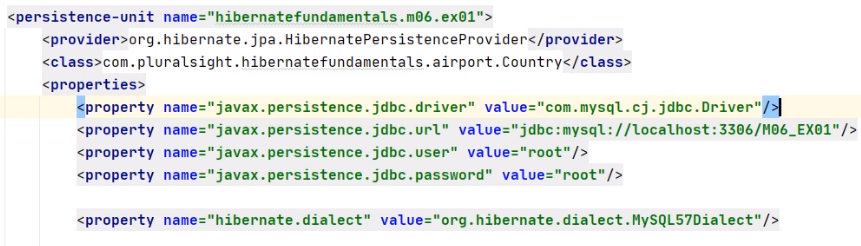


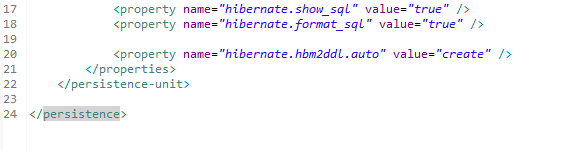


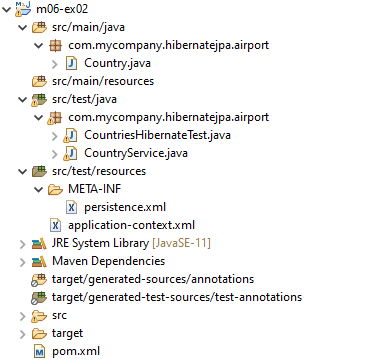


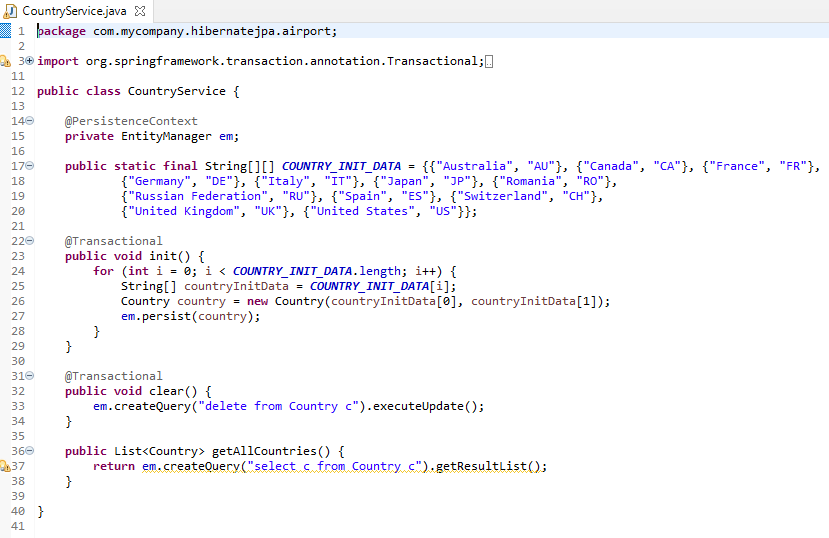


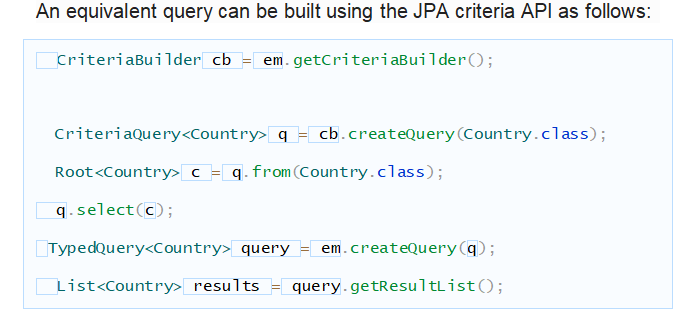




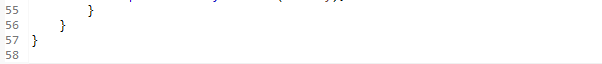


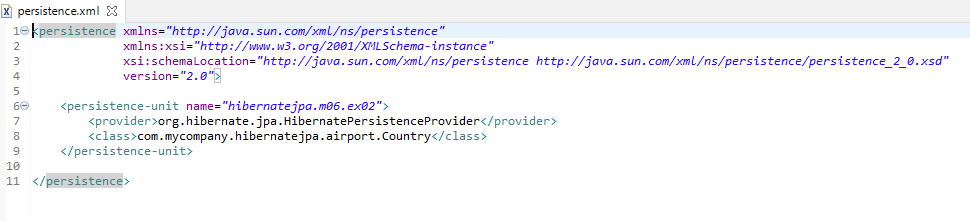


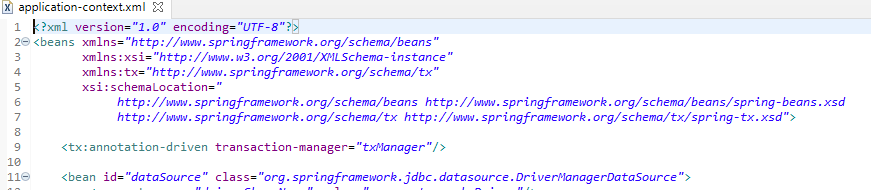








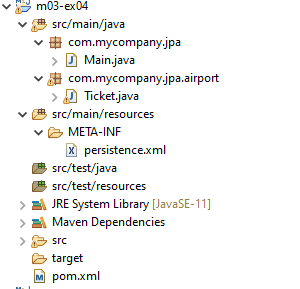


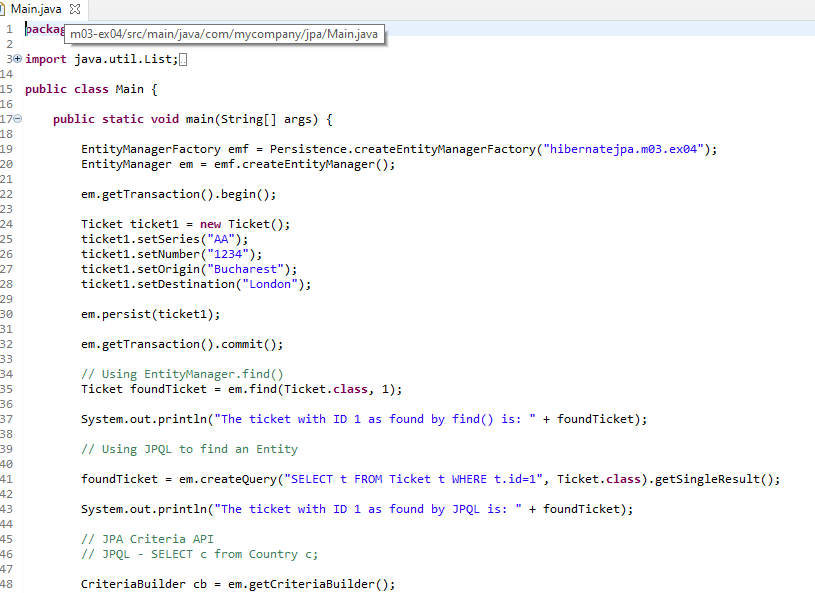


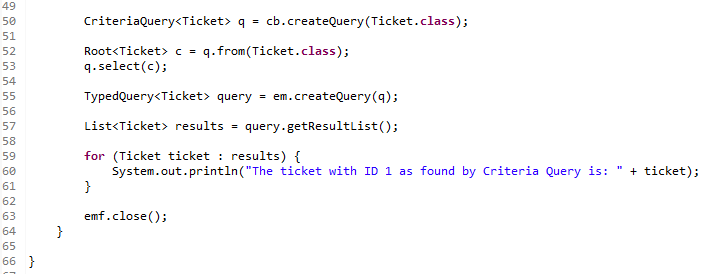




# Finding Entities Using the EntityManager







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